

NPC ADVENTURER SHEET

STORMBRINGER
fifth Edition

Name _____
 Birthplace _____ Sex _____ Age _____
 Looks, Attitude _____

CHAOS BALANCE LAW

CHARACTERISTICS

STR _____
 CON _____
 SIZ _____
 INT _____ x5= Idea _____ %
 POW _____ x5= Luck _____ %
 DEX _____ x5= Dexterity _____ %
 APP _____ Armor _____

SPELLS

MAGIC POINTS

Unconscious	0	1	2	3	4
5	6	7	8	9	10
11	12	13	14	15	16
17	18	19	20	21	22
23	24	25	26	27	28
29	30	31	32	33	34
35	36	37	38	39	40
41	42	43	44	45	46
47	48	49	50	51	52
53	54	55	56	57	58
59	60	61	62	63	64
65	66	67	68		

HIT POINTS

UNCONSCIOUS												
Dead-2	-1	0	+1	+2	3	4						
5	6	7	8	9	10	11	12	13	14	15	16	17
18	19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40	41	42	43
44	45	46	47	48	49	50	51	52	53	54	55	56
57	58	59	60	61	62	63	64	65	66	67	68	

SKILLS

HAND-TO-HAND WEAPONS

Attack or Weapon	Current Skill %	Attack Damage	Hit Points	Length	Handed
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____

MISSILE WEAPONS

Weapon	Current Skill %	Attack Damage	Base Range	Attacks/Round	Hit Points
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____

DEMON / ELEMENTAL SHEET

STORMBRINGER
fifth Edition

Alias _____ True Name _____
 Breed _____ Description _____
 Need _____
 Attitude _____ Magic Points to Summon _____

CHARACTERISTICS

STR _____
 CON _____
 SIZ _____
 INT _____ x5= Idea _____ %
 POW _____ x5= Luck _____ %
 DEX _____ x5= Dexterity _____ %
 MOV _____ Armor _____

SKILLS

MAGIC POINTS

Unconscious	0	1	2	3	4
5	6	7	8	9	10
11	12	13	14	15	16
17	18	19	20	21	22
23	24	25	26	27	28
29	30	31	32	33	34
35	36	37	38	39	40
41	42	43	44	45	46
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HIT POINTS

UNCONSCIOUS												
Dead-2	-1	0	+1	+2	3	4						
5	6	7	8	9	10	11	12	13	14	15	16	17
18	19	20	21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40	41	42	43
44	45	46	47	48	49	50	51	52	53	54	55	56
57	58	59	60	61	62	63	64	65	66	67	68	

ABILITIES

HAND-TO-HAND WEAPONS

Attack or Weapon	Current Skill %	Attack Damage	Hit Points	Length	Handed
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____

MISSILE WEAPONS

Weapon	Current Skill %	Attack Damage	Base Range	Attacks/Round	Hit Points
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____

